

Game instructions (outdoor version)

Aim:

This game introduces some of the threats to the life cycle of the frog. It is a game of luck where the teams try to get to the end of the frog trail with the most 'live' frogspawn.

Preparation:

- Enlarge the game board to A3 size or use the more visual worksheets *Game steps*.
- Cut out sections and stick on old CDs .
- Place them in order on a trail through the school grounds. (Always remember to collect them in afterwards to use again).

Each team of 2 or 3 players needs:

- a coin
- 2 yoghurt pots
- 20 dried peas.

How to play:

- You can play in small teams of 2 or 3 players.
- Each team places 20 dried peas in the 'live' yoghurt pot. The dried peas are frogspawn.
- The other yoghurt pot will act as a frogspawn 'graveyard'.
- Start at the beginning of the trail. Take it in turns to toss the coin. Move along 1 card if heads, 2 if tails and read the next game card. If any of the frogspawn die, transfer them to the 'graveyard' pot.
- The winning team is the one with the most 'live' frogspawn at the end.

**Together, discuss what the threats were.
What can we do to help the life cycle of the frog?**