Game instructions (outdoor version)

Aim:
This game introduces some of the threats to the life cycle of the frog. It is a game of luck where the teams try to get to the end of the frog trail with the most ‘live’ frogspawn.

Preparation:
- Enlarge the game board to A3 size or use the more visual worksheets Game steps.
- Cut out sections and stick on old CDs.
- Place them in order on a trail through the school grounds. (Always remember to collect them in afterwards to use again).

Each team of 2 or 3 players needs:
- a coin
- 2 yoghurt pots
- 20 dried peas.

How to play:
- You can play in small teams of 2 or 3 players.
- Each team places 20 dried peas in the ‘live’ yoghurt pot. The dried peas are frogspawn.
- The other yoghurt pot will act as a frogspawn ‘graveyard’.
- Start at the beginning of the trail. Take it in turns to toss the coin. Move along 1 card if heads, 2 if tails and read the next game card. If any of the frogspawn die, transfer them to the ‘graveyard’ pot.
- The winning team is the one with the most ‘live’ frogspawn at the end.

Together, discuss what the threats were.
What can we do to help the life cycle of the frog?