

Farm play – Situations

Suggestions for setting up the small-world farm with some 'emergencies' or for role-play situations.

- Put small scrunched-up pieces of paper and other small objects such as a paper clip, balloon, bottle top, etc., in the field where the cows are to suggest that rubbish has been dumped in the field. The cows may get injured by it.
- Move the pieces of fencing apart and put a toy car nearby to suggest that there is a hole in the fence next to the road – the animals may escape and be hurt on the road.
- Place a lamb in a separate field, suggesting that it has strayed from its mother and become lost.
- Put a toy fox amongst the chickens to suggest that the chickens weren't shut into their shed the night before.
- Stick a large yellow sun on the wall next to the farm and put the pigs in the field with an empty drinking trough. It is a sunny day and the pigs are out in a field where there isn't any shade or water.
- Stick a blue ice symbol on the wall next to the farm and replace the water in the drinking trough with an ice cube to suggest it is a very cold day and the water in the sheep's drinking trough has iced over.
- Wrap a small amount of string around the leg of one of the animals, with some of it trailing behind, as though it has been caught up in something and may be injured.